

# Federated Learning: Methodologies, Challenges and Opportunities

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# Motivation

- ❖ In many applications data originally comes from **distributed sources**
- ❖ Two examples:
  - ❖ Text generated on people's smartphones
  - ❖ **Medical data** (e.g. imaging) collected at different hospitals



# Classical Approach

Collect all the training data in a **datacenter**



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Collect all the training data in a **datacenter**



# Classical Approach

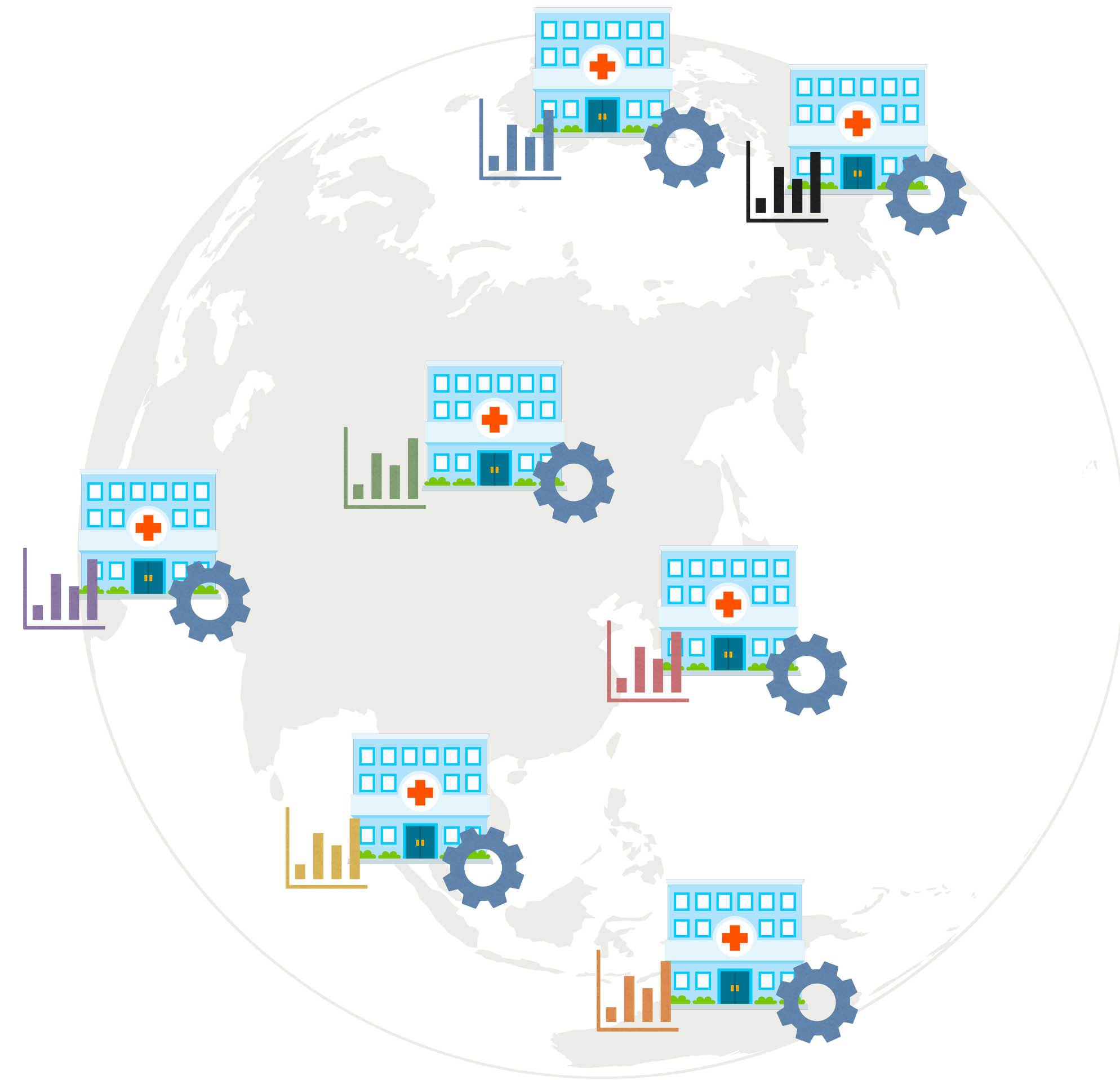
Collect all the training data in a **datacenter**



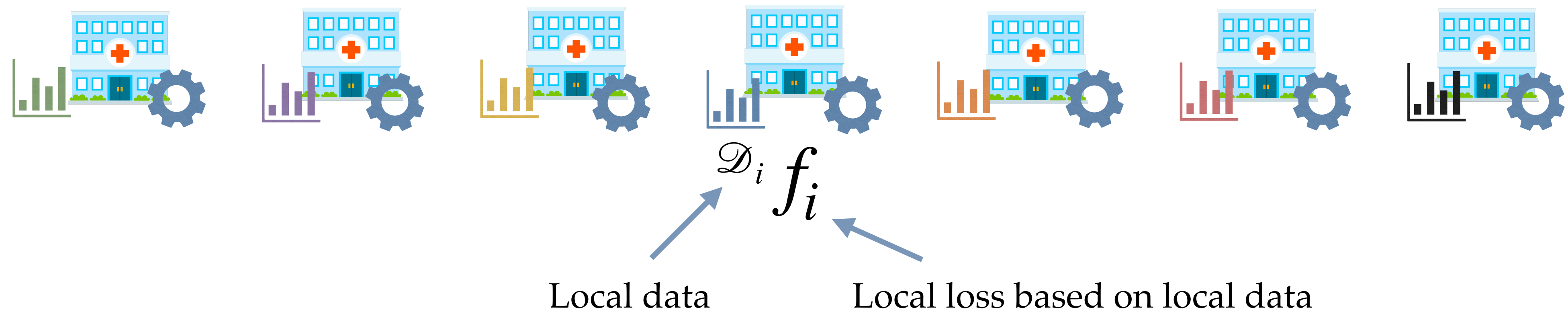
Might not be possible or desirable due to **privacy constraints**

# Federated Learning

Collaboratively learn from the data directly on devices / organizations without communicating raw training data outside



# Mathematical Formulation



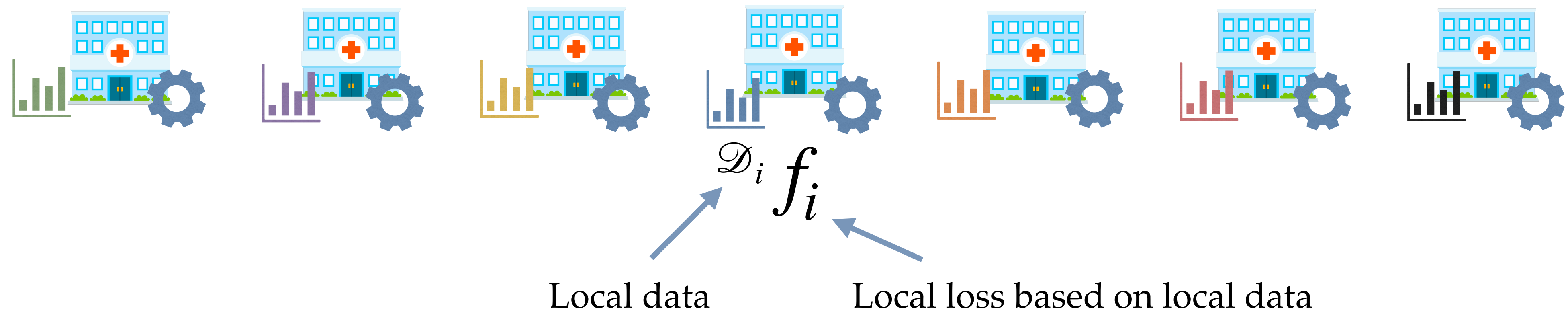
**Goal:** to collaboratively solve a common ML task based on private local data

# Mathematical Formulation

$$f_i(x) = \frac{1}{|D_i|} \sum_{\xi \in D_i} \text{loss}(x, \xi)$$

parameters of ML model

local datapoints



**Goal:** to collaboratively solve a common ML task based on private local data



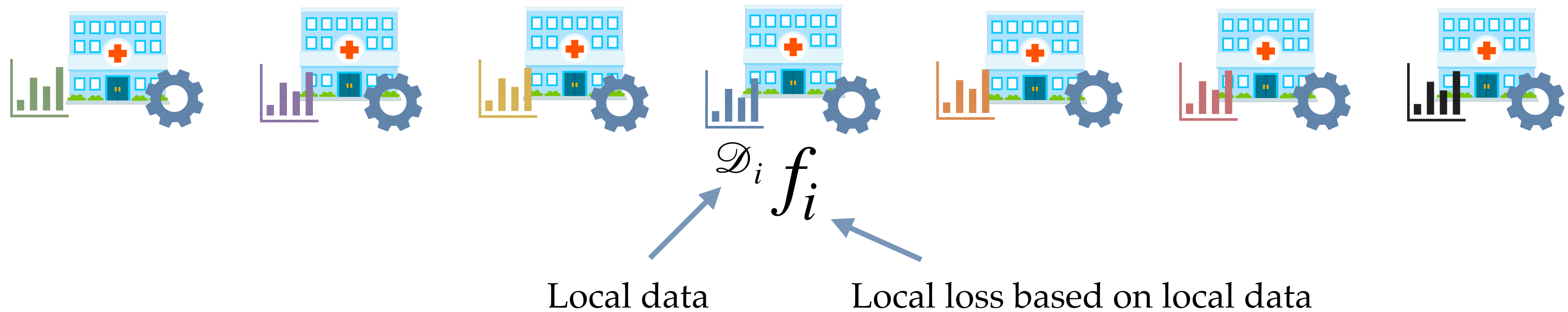
# Mathematical Formulation

Distributed objective function:

$$\min_{\mathbf{x}} f(\mathbf{x}) = \frac{1}{n} \sum_{i=1}^n f_i(\mathbf{x})$$

ML model we want to learn

Number of clients



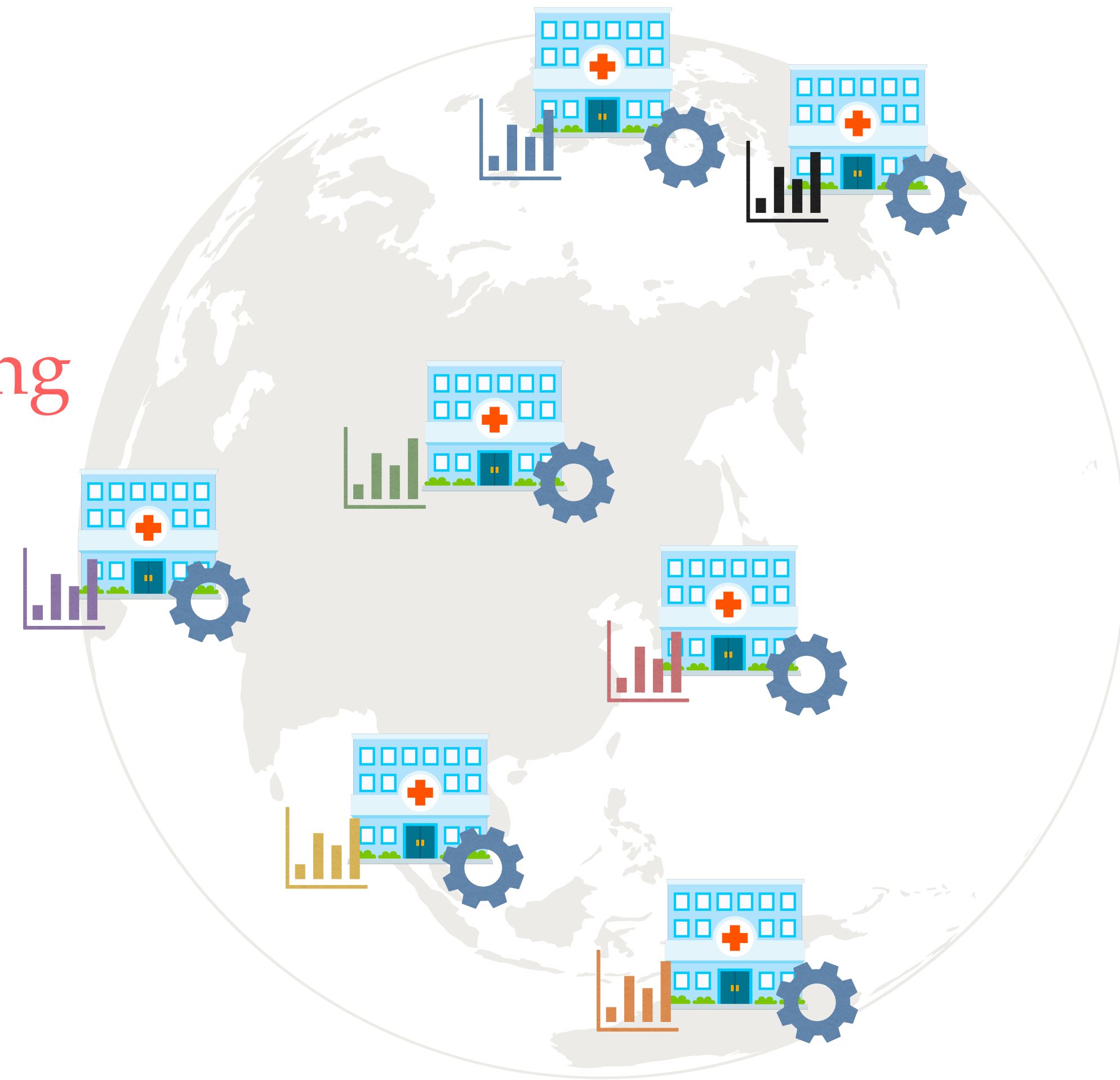
**Goal:** to collaboratively solve a common ML task based on private local data

# Federated Learning

The most popular algorithm: **Federated Averaging**

(McMahan et al, 2017)

(Konecny et al, 2016)



# Learning Procedure: Federated Averaging

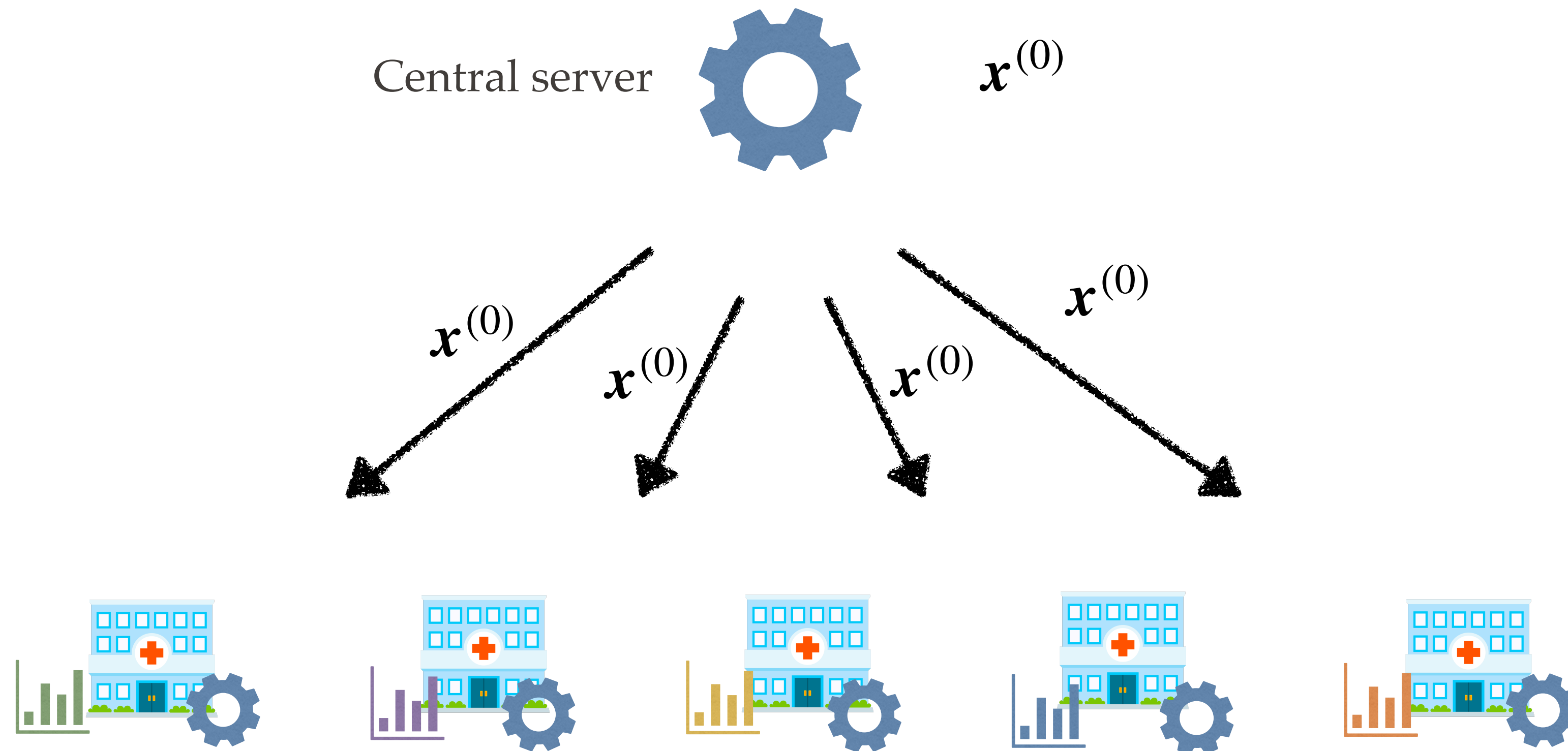
(McMahan et al, 2017)



Server chooses the model architecture, and initialises it

# Learning Procedure: Federated Averaging

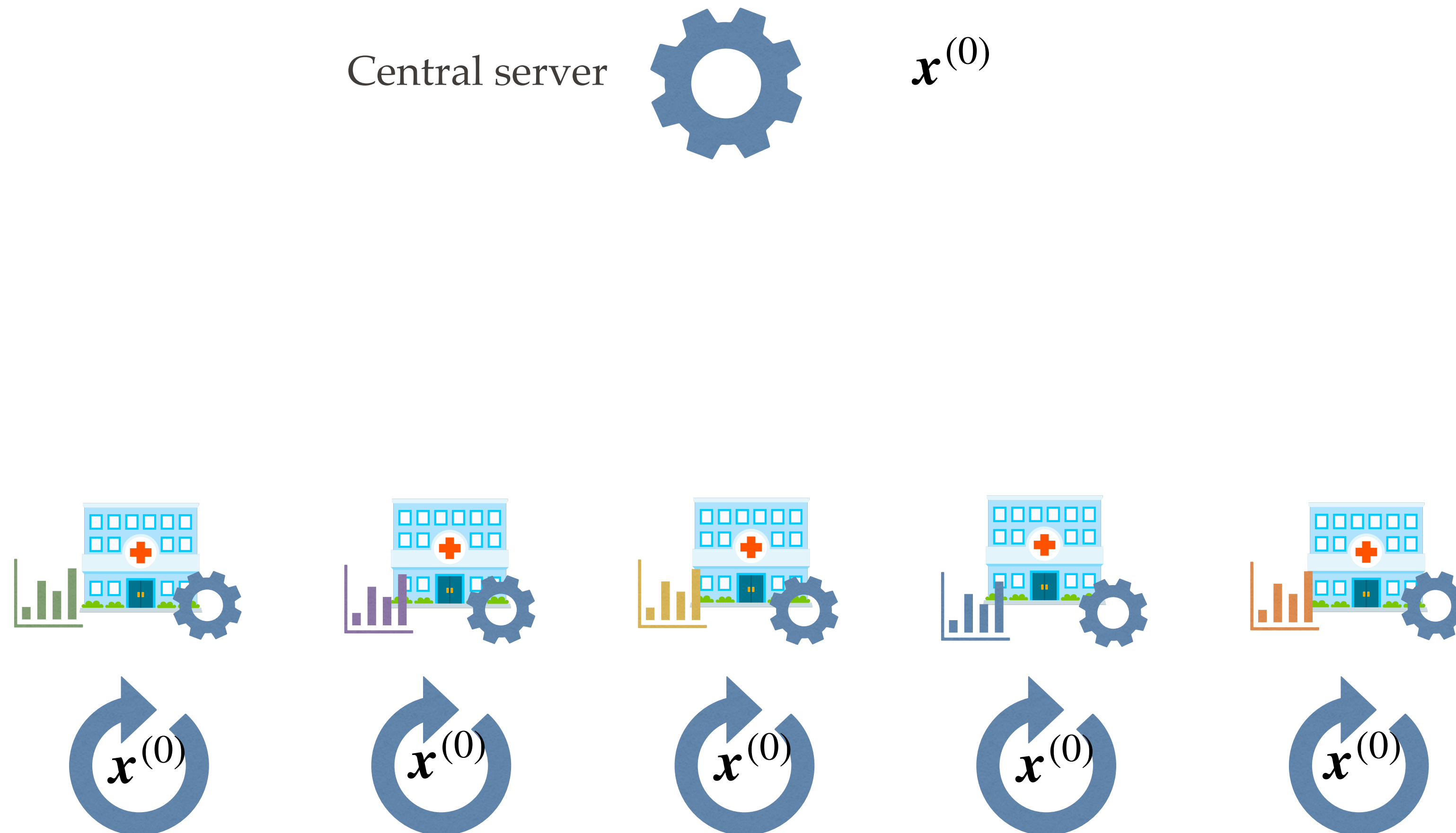
(McMahan et al, 2017)



Sends this model to all the participants

# Learning Procedure: Federated Averaging

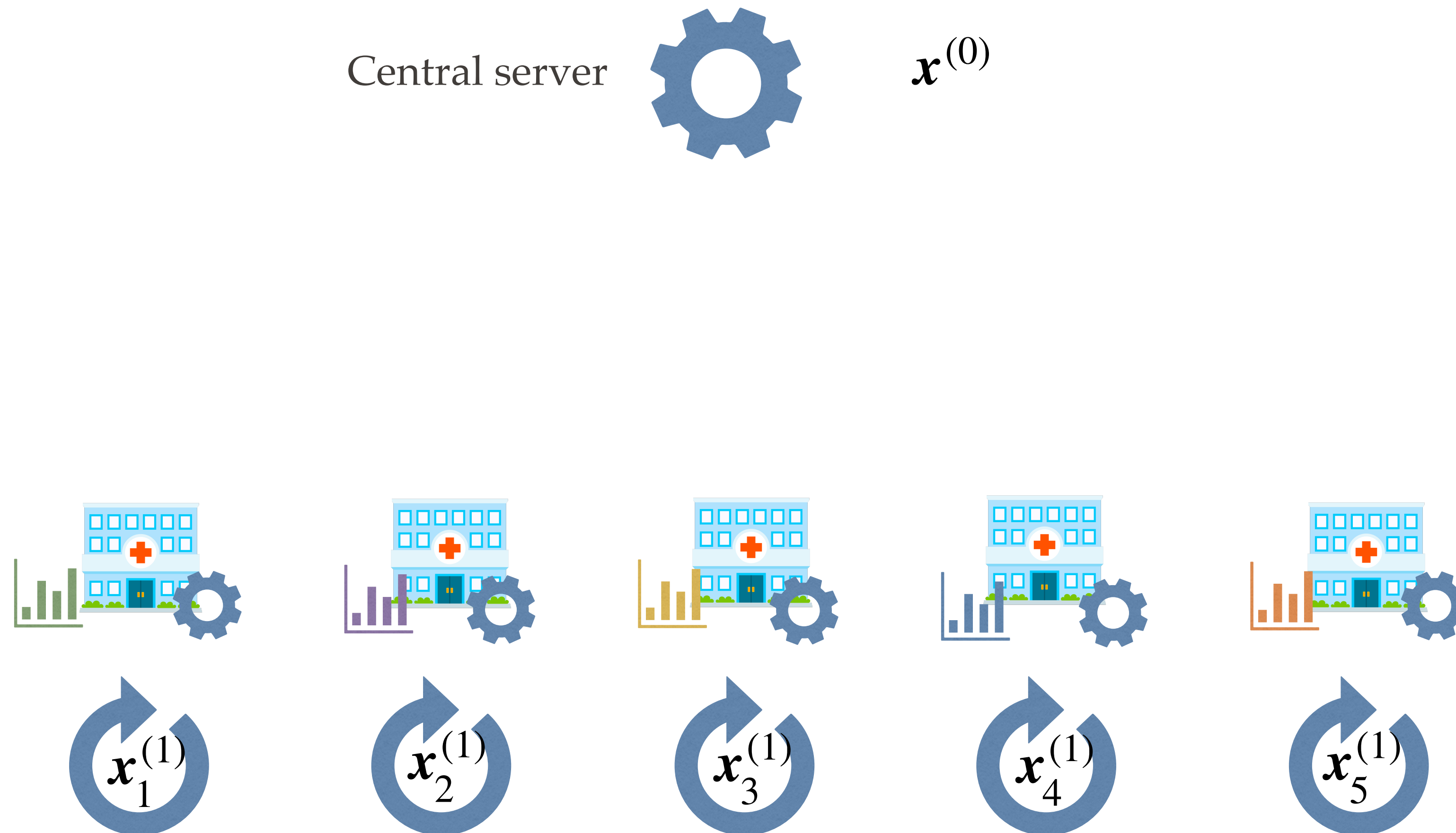
(McMahan et al, 2017)



Clients are performing local update steps based on the local data

# Learning Procedure: Federated Averaging

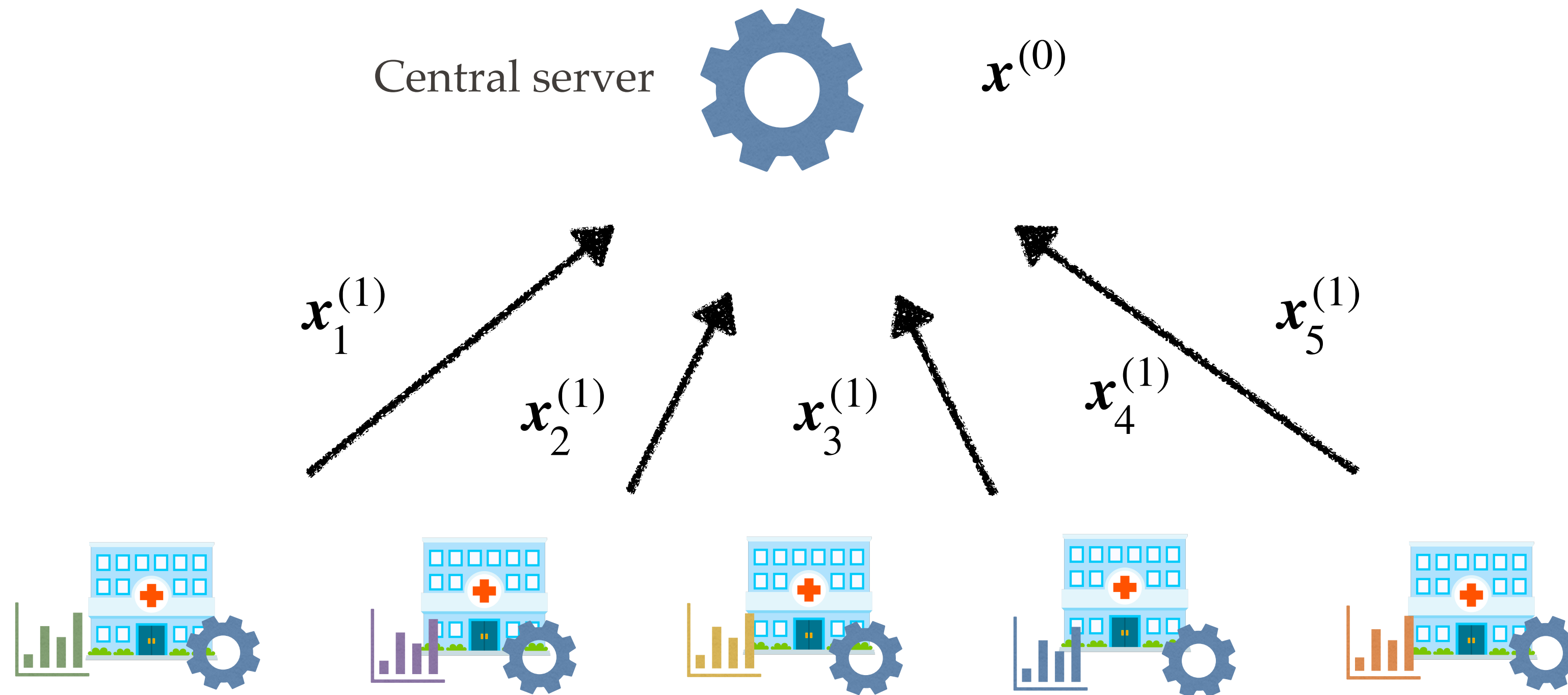
(McMahan et al, 2017)



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# Learning Procedure: Federated Averaging

(McMahan et al, 2017)

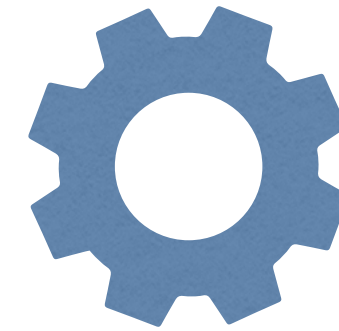


Send updated models to the server

# Learning Procedure: Federated Averaging

(McMahan et al, 2017)

Central server



$$\mathbf{x}^{(1)} = \frac{1}{n} \sum_{i=1}^n \mathbf{x}_i^{(1)}$$

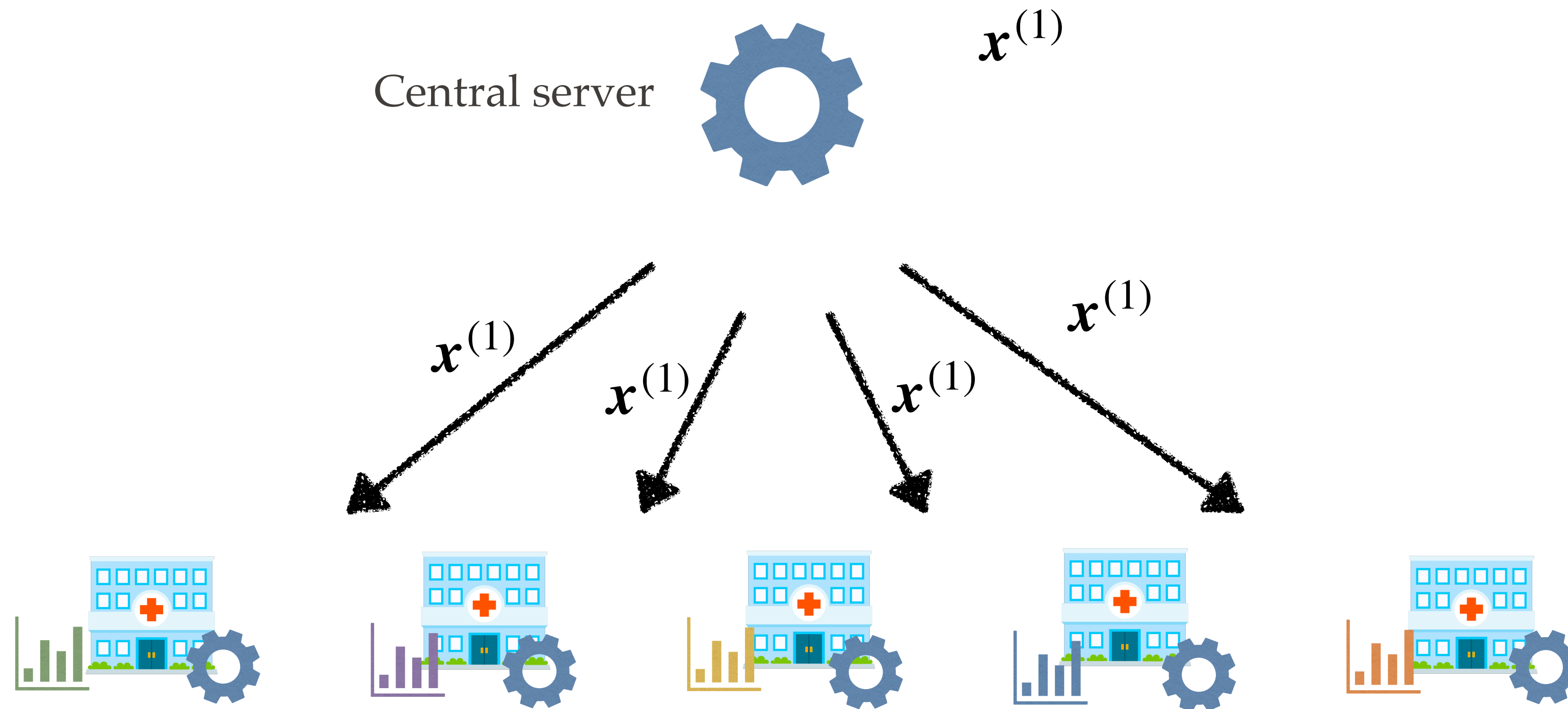


Server averages the updates & updates the global model



# Learning Procedure: Federated Averaging

(McMahan et al, 2017)



Procedure continues for many rounds

# Challenges with Federated Averaging

## Data heterogeneity

Local data are different

## Communication is slow

Need to do a lot of rounds  
Hundreds of MB per model

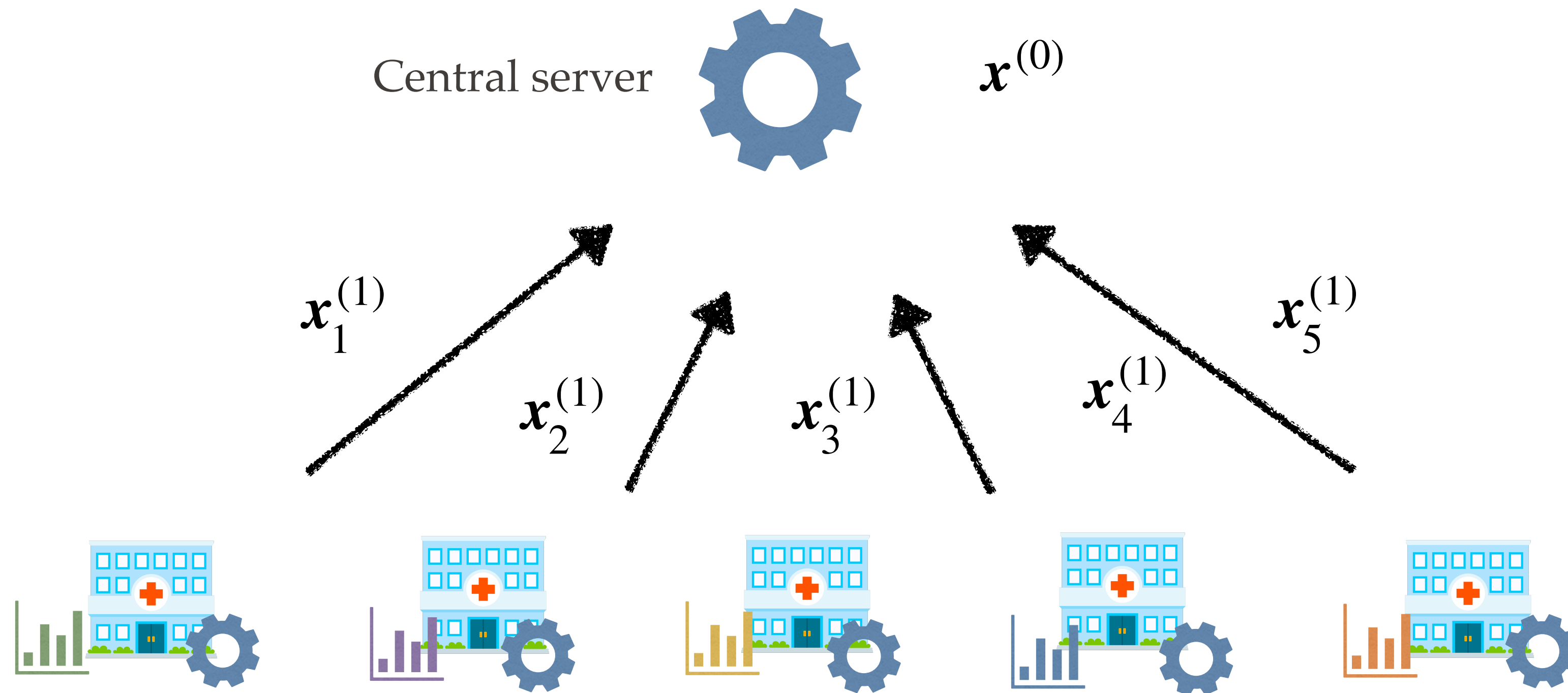
## Privacy

Frequently local data are sensitive & protected by privacy laws

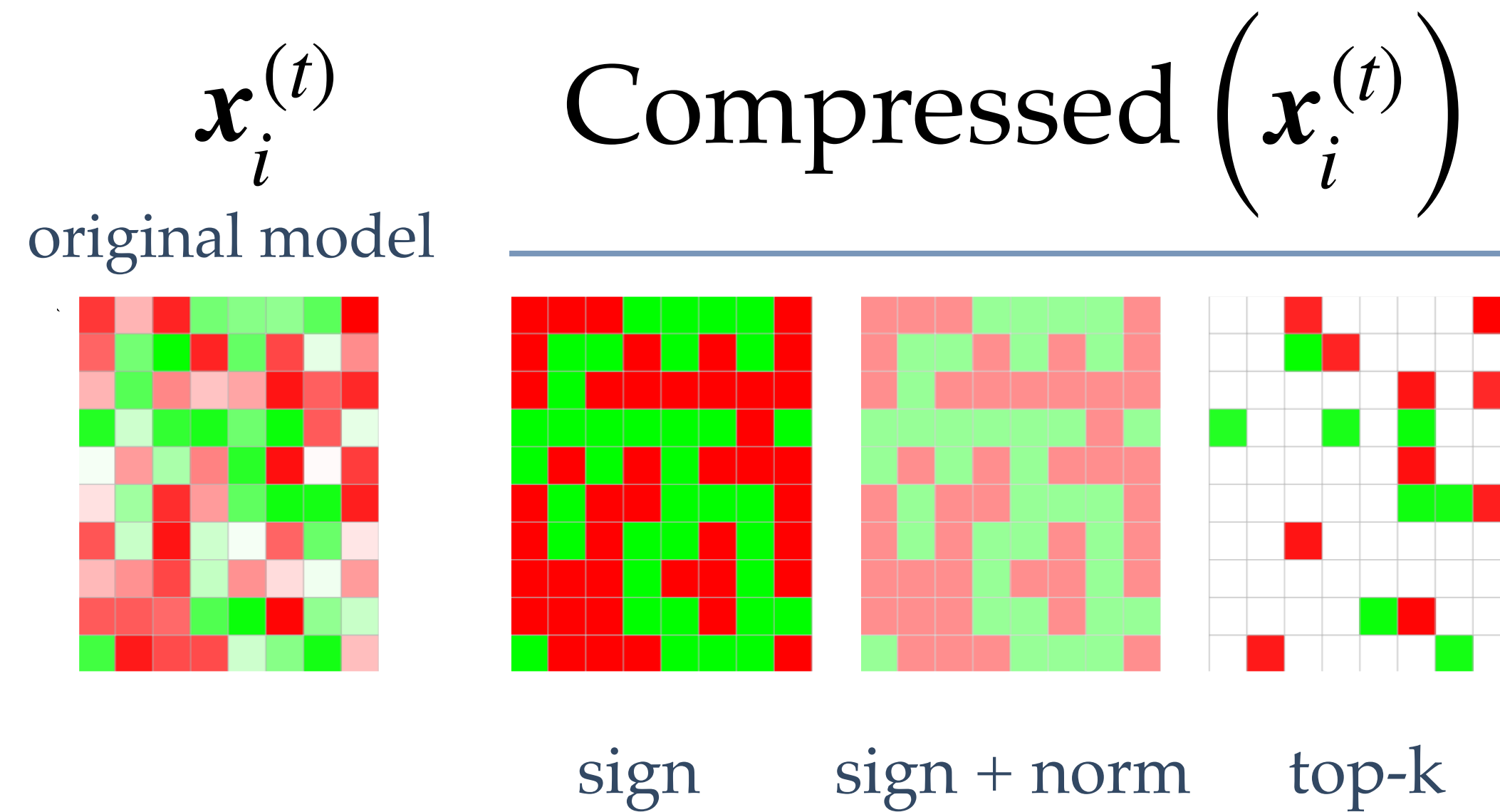


(Kairouz et al, 2019)

# Communication is Slow



# Solution 1: Communication Compression



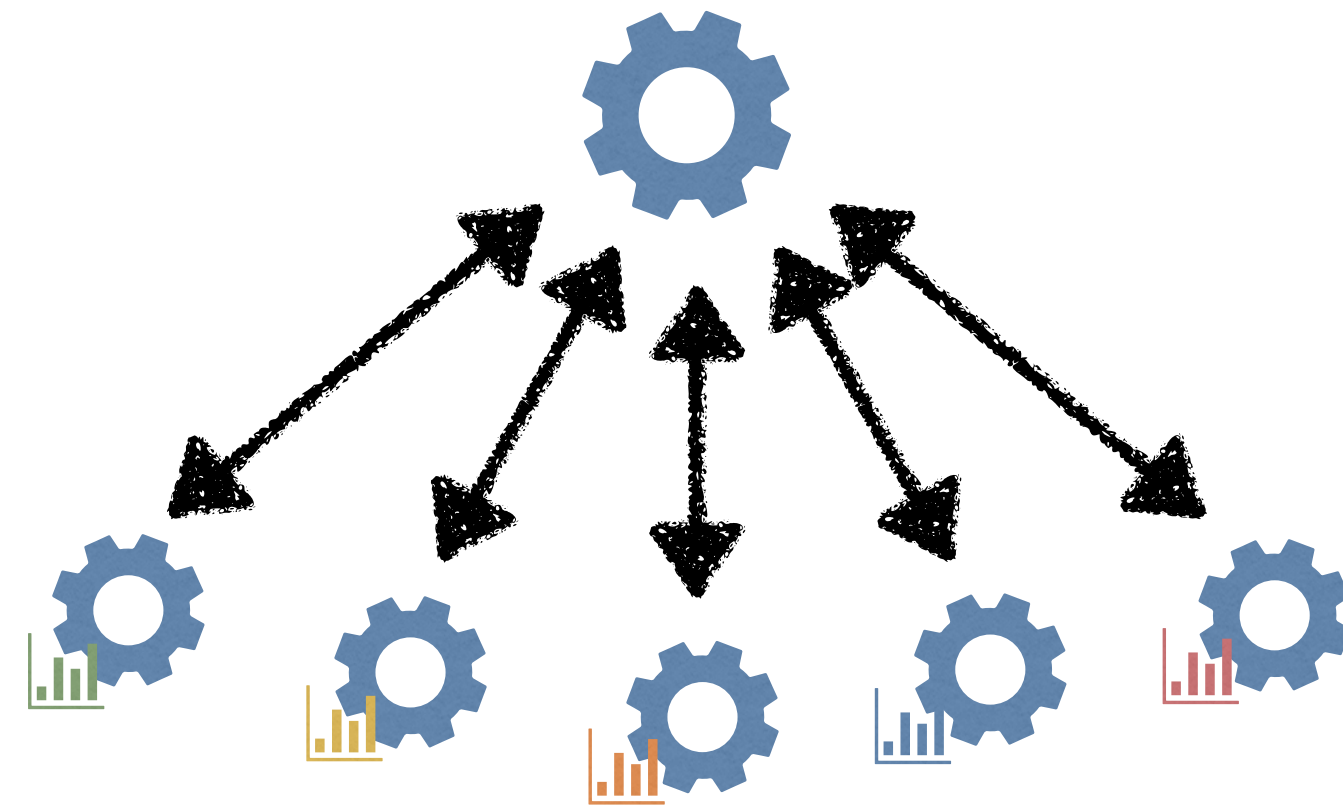
(Alistarh et al, 2017)

(Stich et al, 2018)

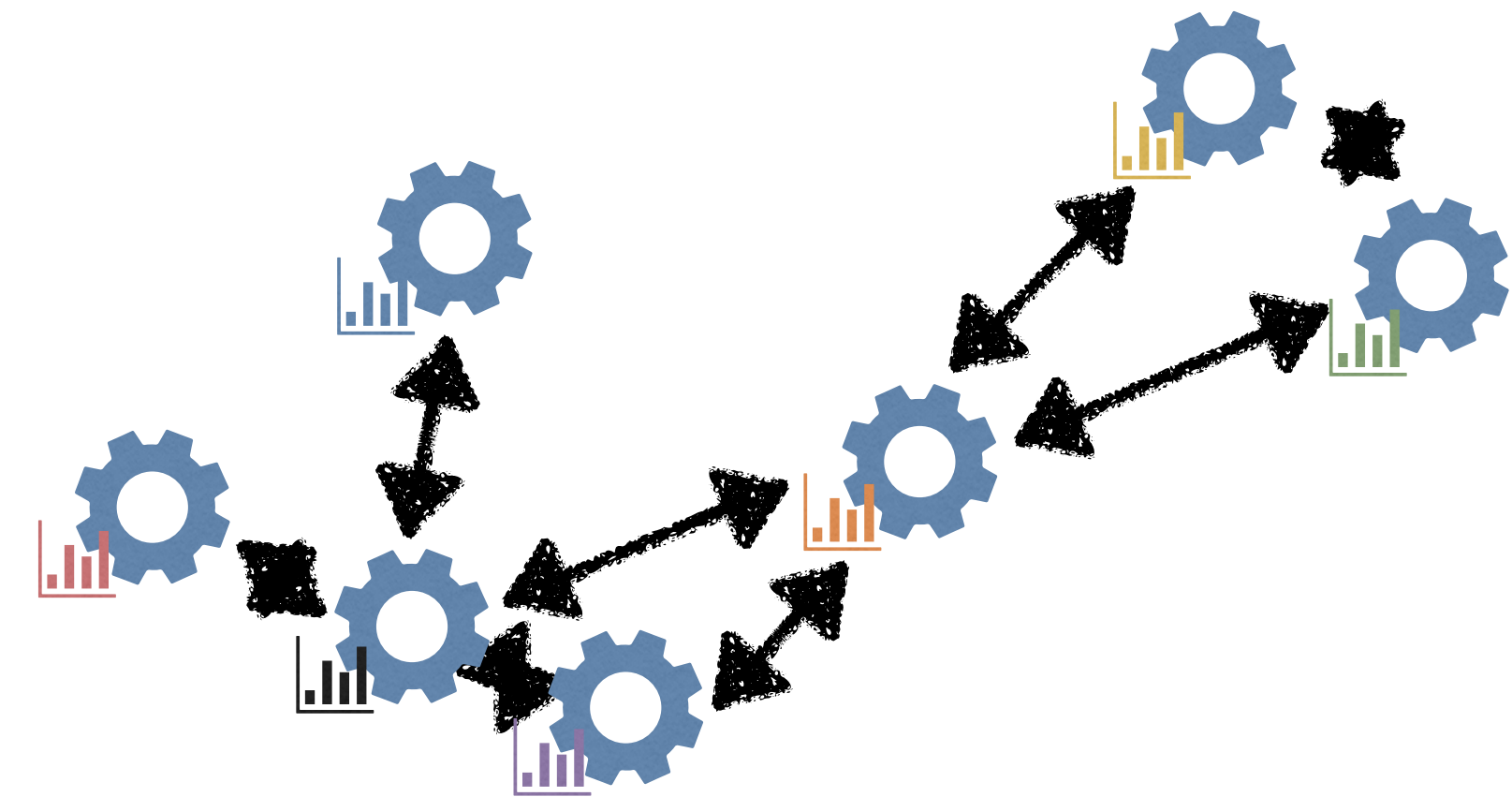
Need to make sure that optimisation is not hurt

# Solution 2: Decentralized Communications

Centralized



Decentralized



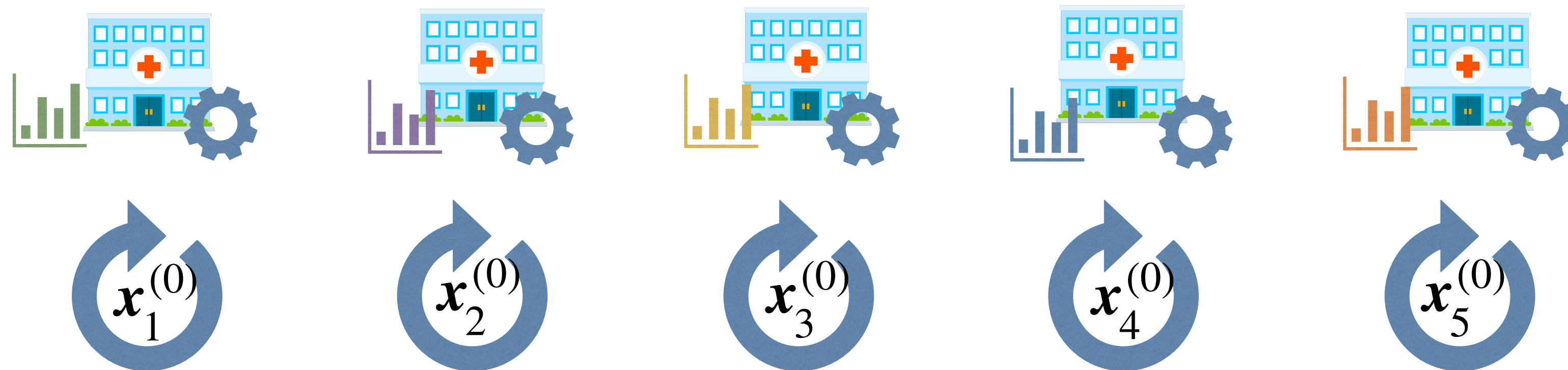
(Lian et al, 2017)

If the graph is sparse, improves communication time

# Solution 3: Local Update Steps

(McMahan et al, 2017)

Central server   $\mathbf{x}^{(0)}$



Perform many local update steps before communicating

# Challenges in Federated Learning

## Data heterogeneity

Local data are different



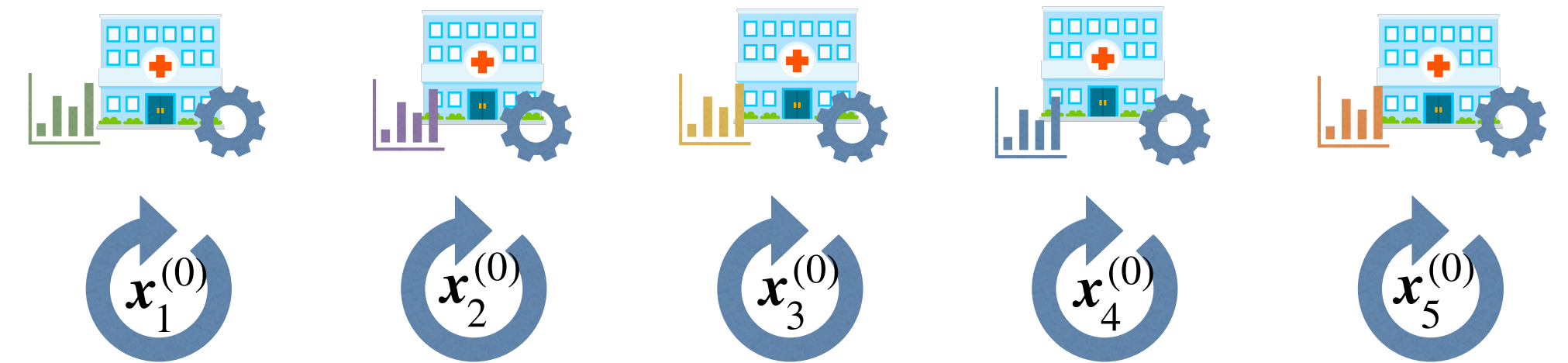
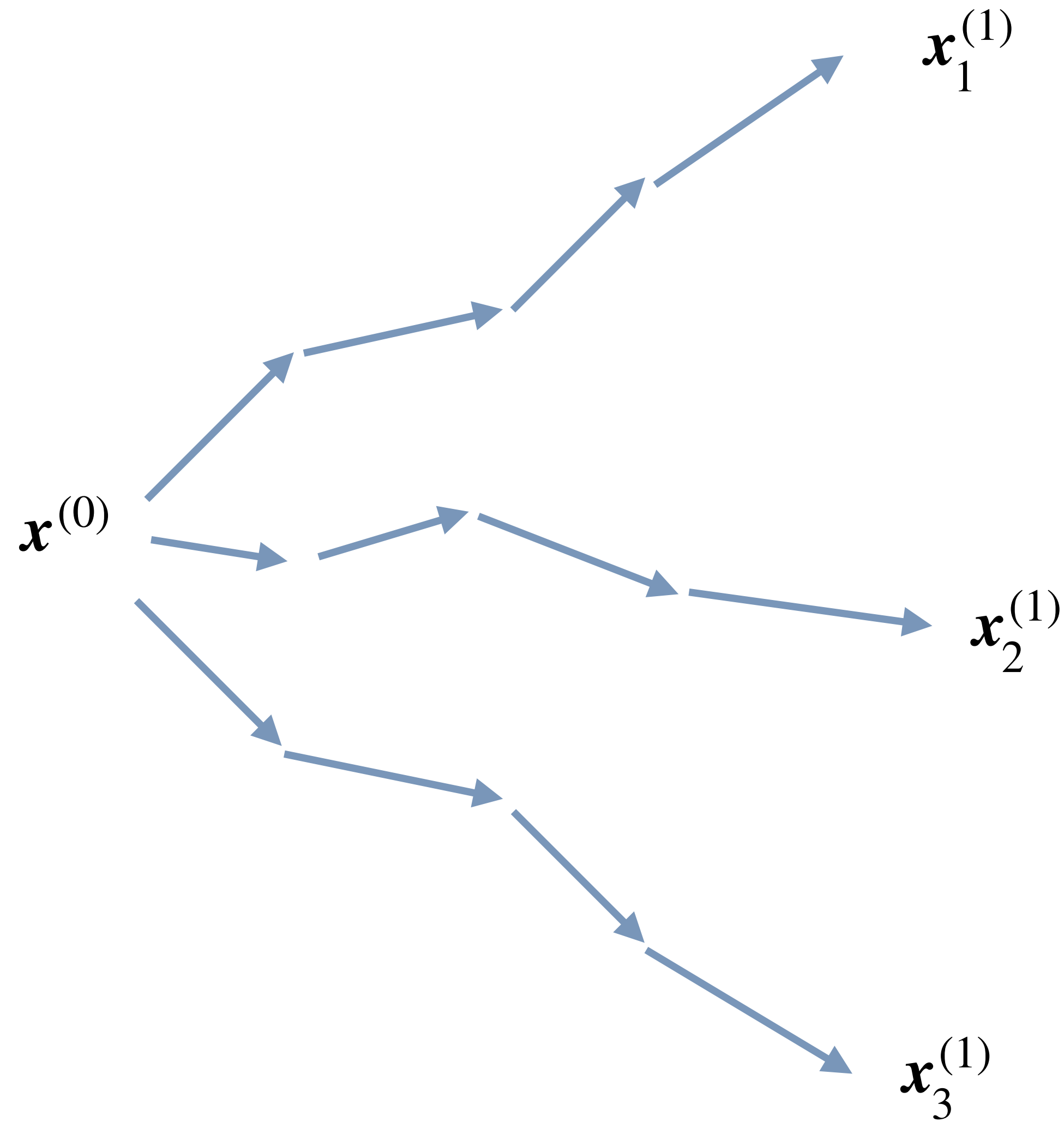
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# Data Heterogeneity

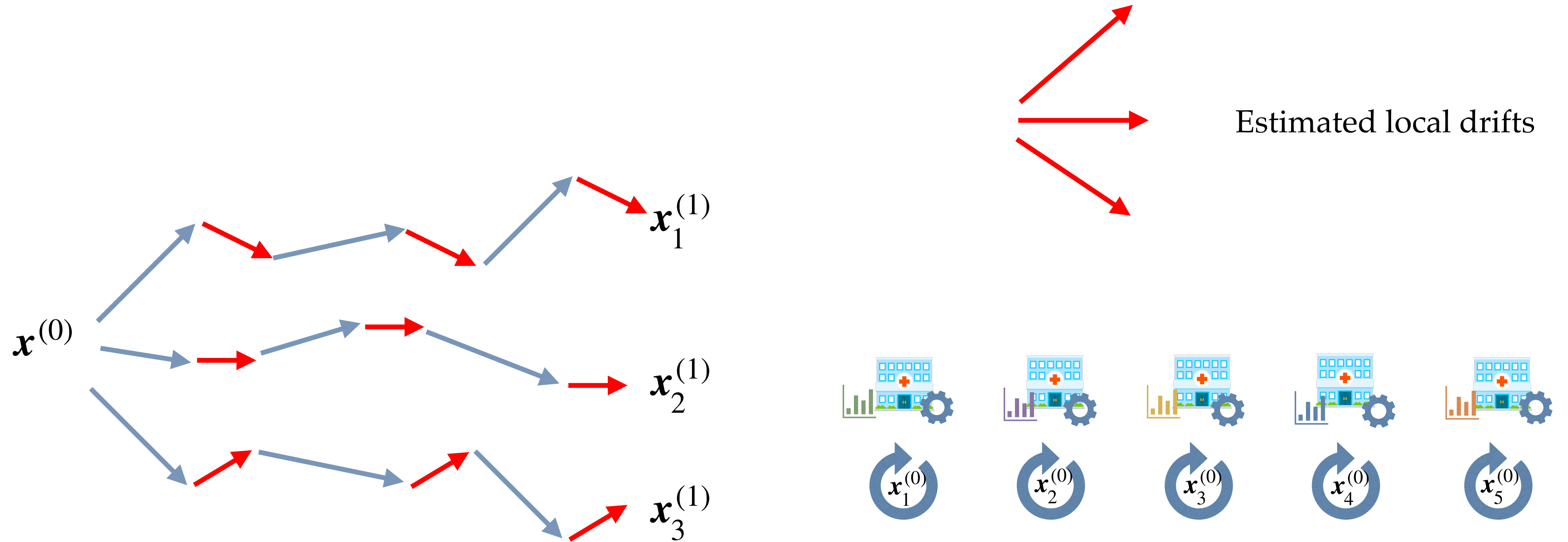


(Li et al, 2018)

During the local steps models drift apart to fit the local data



# Solution 1: Correct for the Drift



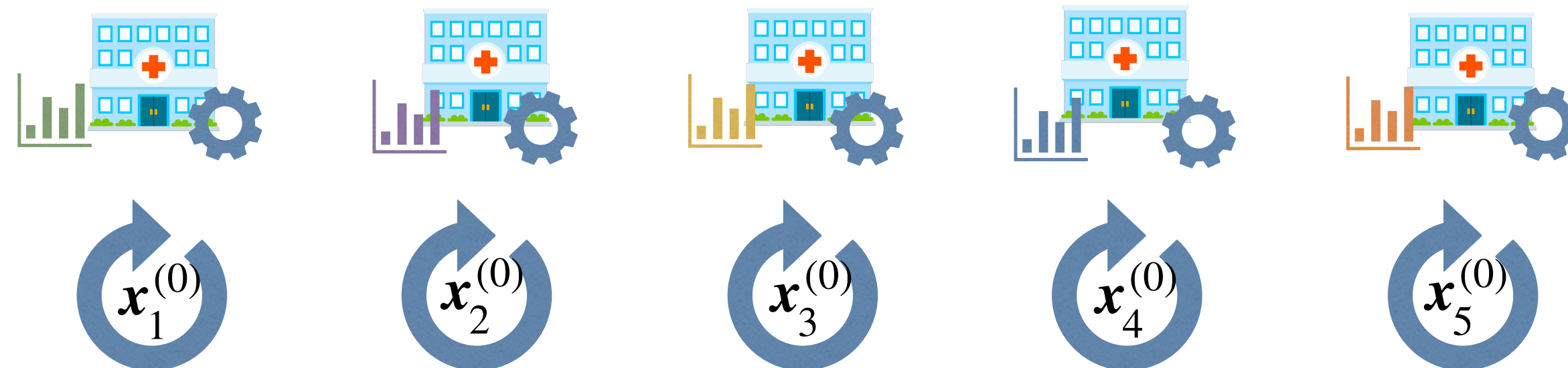
(Karimireddy et al, 2020)

(Li et al, 2019)

Estimate the local drift, and counter-balance it

# Solution 2: Personalised Models

Not one global model, but learn many client-specific models



(Fallah et al, 2020)

(Chen et al, 2019)

How to efficiently use the data of the other participants

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# Privacy in Federated Learning



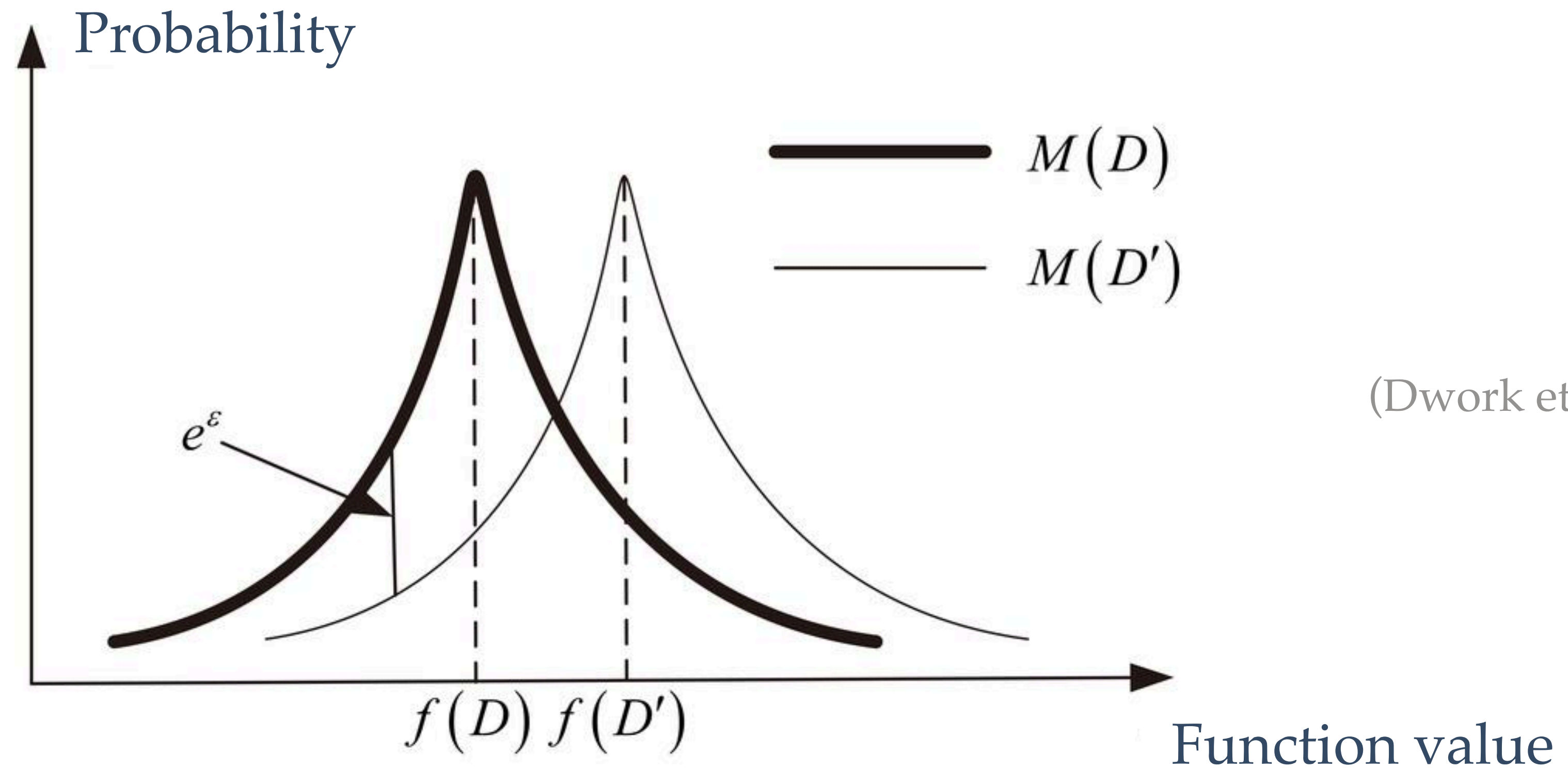
Frequently local data are sensitive & protected by privacy laws

Models and model updates might leak some information about the data

# Differential Privacy

Formal definition of privacy

$D$  and  $D'$  are the two datasets that differ only in one datapoint



Output distributions are  $\epsilon$ -close

# FedAvg with Differential Privacy

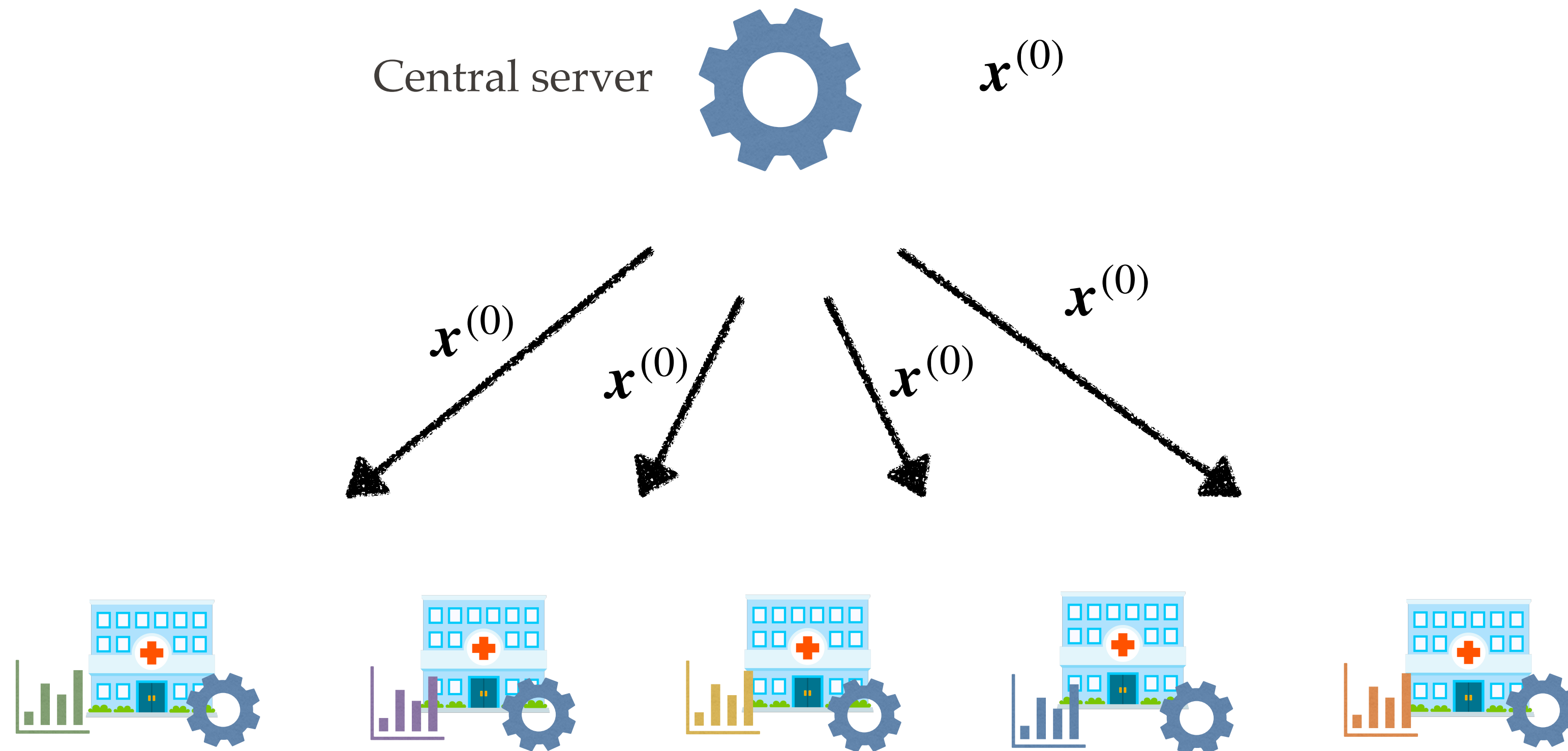
(Abadi et al, 2016)



Server chooses the model architecture, and initialises it

# FedAvg with Differential Privacy

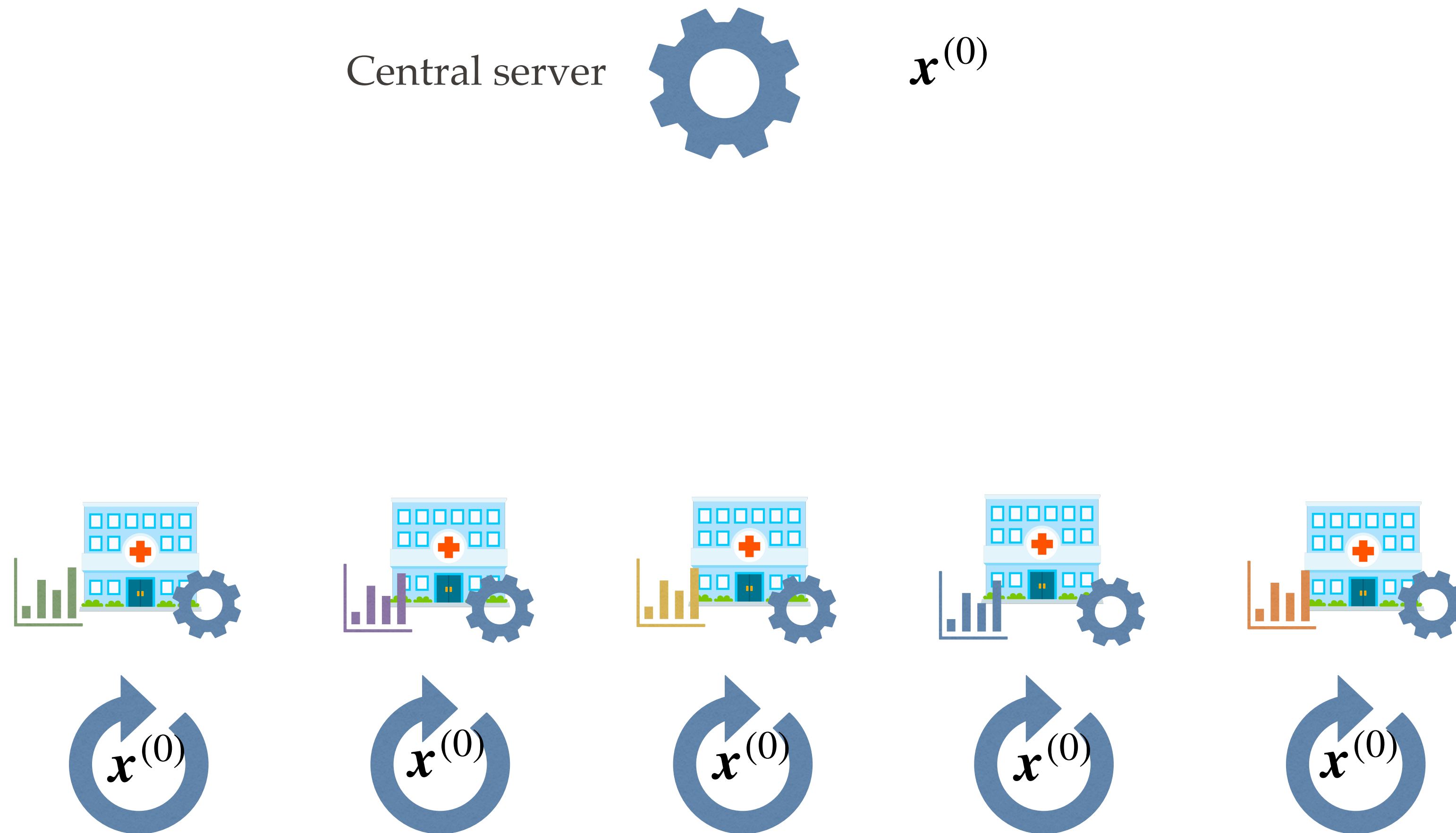
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Sends this model to all the participants

# FedAvg with Differential Privacy

(Abadi et al, 2016)

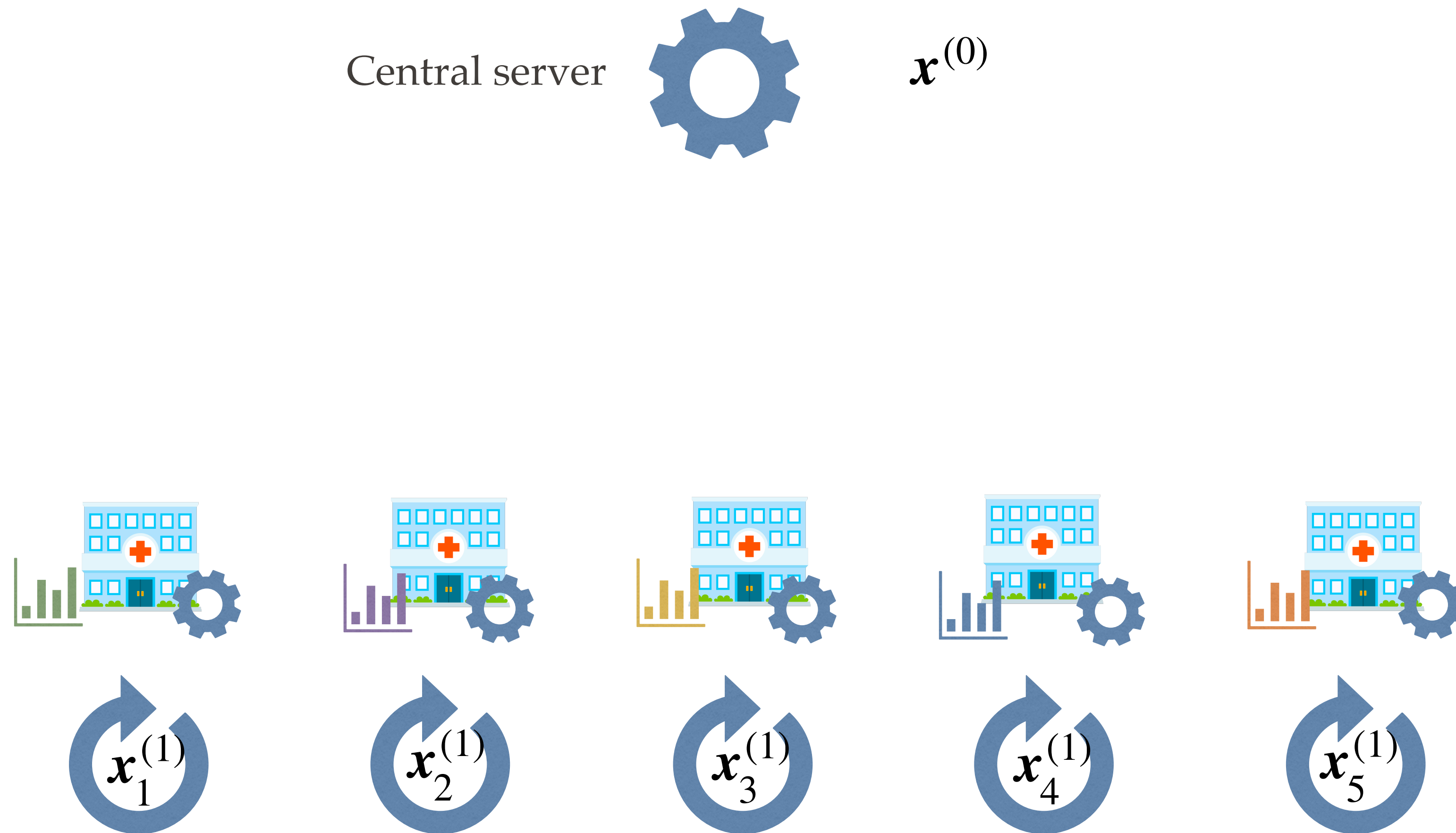


Clients are performing local update steps based on the local data



# FedAvg with Differential Privacy

(Abadi et al, 2016)



Clients are performing local update steps based on the local data

# FedAvg with Differential Privacy

(Abadi et al, 2016)



$$\text{clip}(\mathbf{x}_1^{(1)} - \mathbf{x}^{(0)})$$



$$\text{clip}(\mathbf{x}_2^{(1)} - \mathbf{x}^{(0)})$$



$$\text{clip}(\mathbf{x}_3^{(1)} - \mathbf{x}^{(0)})$$



$$\text{clip}(\mathbf{x}_4^{(1)} - \mathbf{x}^{(0)})$$



$$\text{clip}(\mathbf{x}_5^{(1)} - \mathbf{x}^{(0)})$$

Clip the local updates

# FedAvg with Differential Privacy

(Abadi et al, 2016)



$$\text{clip}(\mathbf{x}_1^{(1)} - \mathbf{x}^{(0)}) + \mathcal{N}(0, \alpha)$$



$$\text{clip}(\mathbf{x}_2^{(1)} - \mathbf{x}^{(0)}) + \mathcal{N}(0, \alpha)$$



$$\text{clip}(\mathbf{x}_3^{(1)} - \mathbf{x}^{(0)}) + \mathcal{N}(0, \alpha)$$



$$\text{clip}(\mathbf{x}_4^{(1)} - \mathbf{x}^{(0)}) + \mathcal{N}(0, \alpha)$$

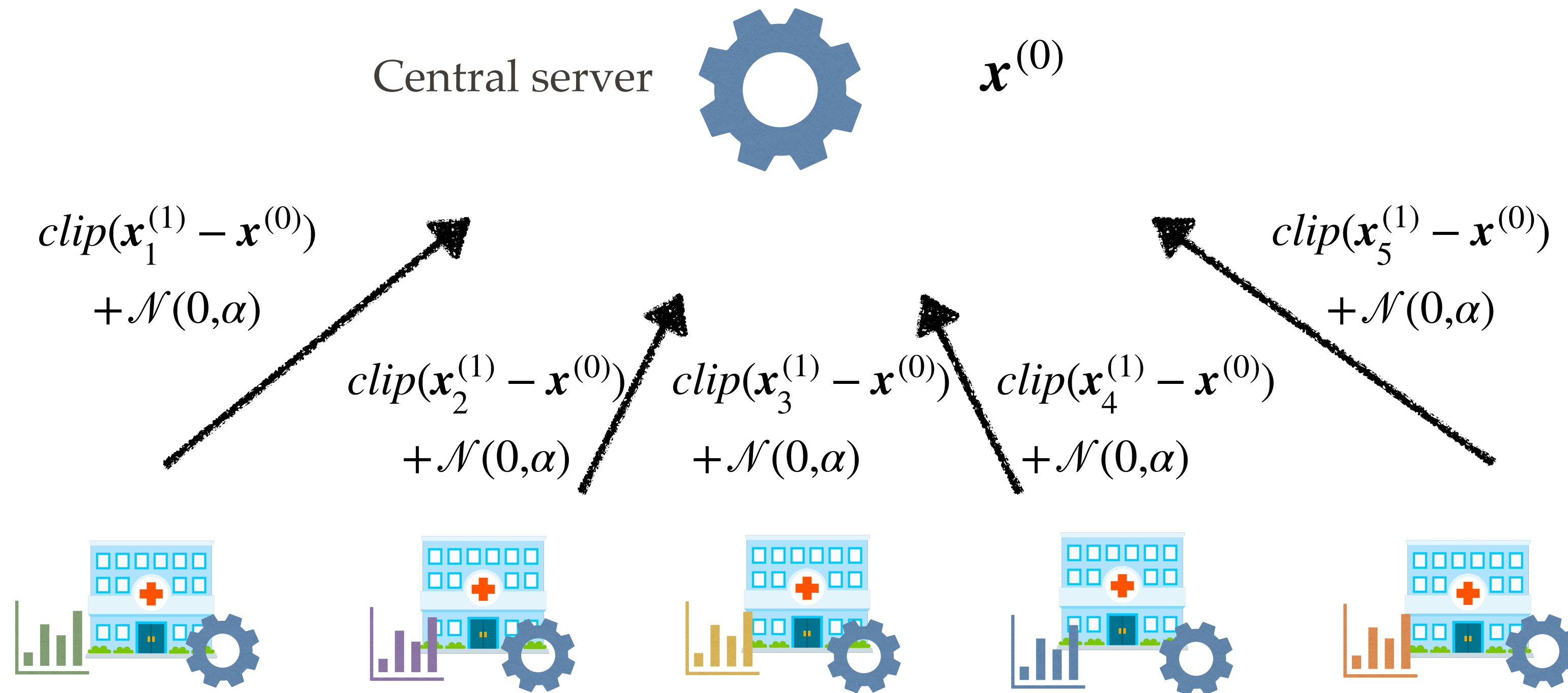


$$\text{clip}(\mathbf{x}_5^{(1)} - \mathbf{x}^{(0)}) + \mathcal{N}(0, \alpha)$$

Add the privacy noise

# FedAvg with Differential Privacy

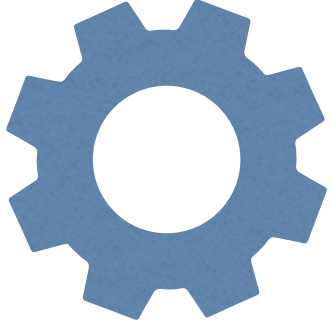
(Abadi et al, 2016)



Send updated models to the server

# FedAvg with Differential Privacy

(Abadi et al, 2016)

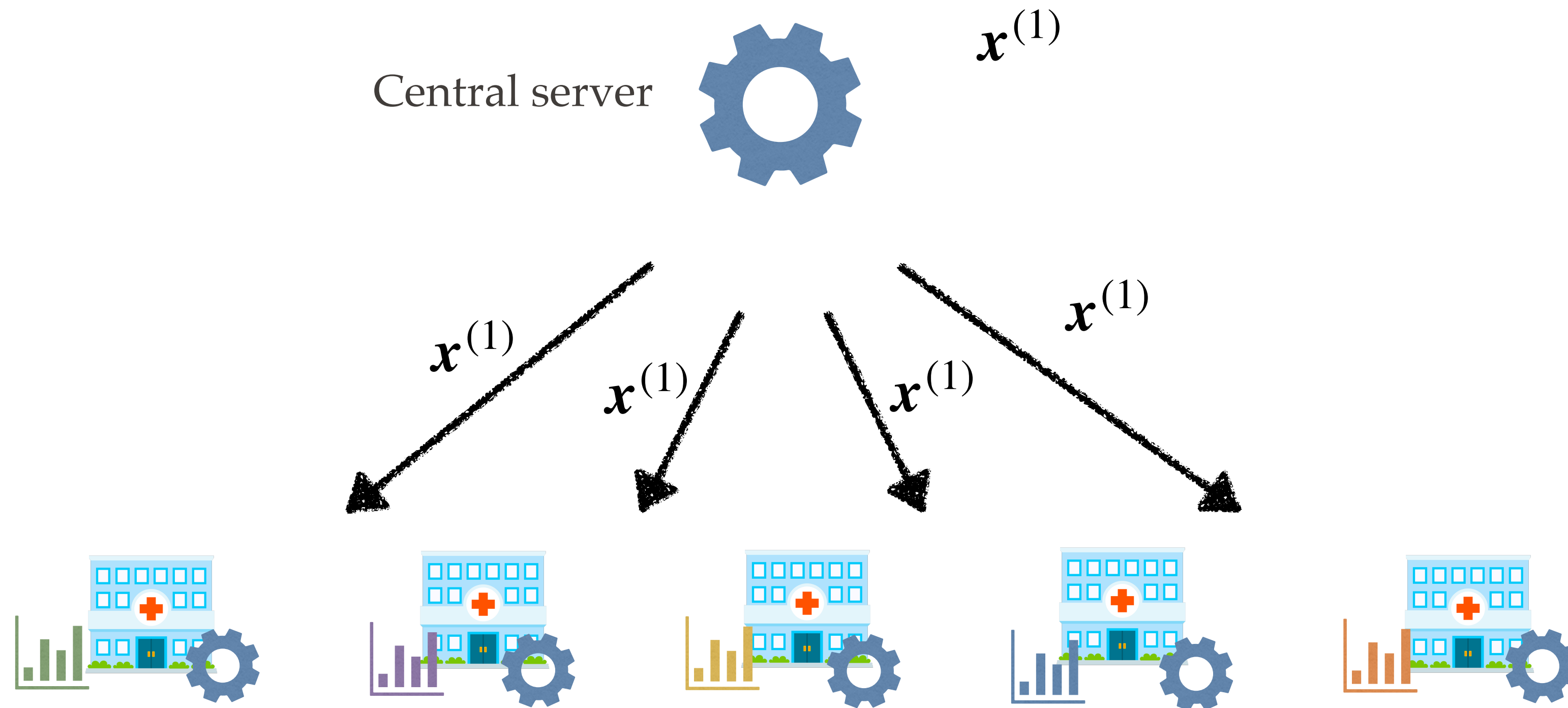
Central server  
$$\mathbf{x}^{(1)} = \mathbf{x}^{(0)} + \gamma \frac{1}{n} \sum_{i=1}^n \left( \text{clip}(\mathbf{x}_i^{(1)} - \mathbf{x}^{(0)}) + \mathcal{N}(0, \alpha) \right)$$



Server averages the updates & updates the global model

# FedAvg with Differential Privacy

(Abadi et al, 2016)



Procedure continues for many rounds

# Privacy-Utility Tradeoff

The large the noise, the **stronger** the privacy

The large the noise, the **worse** the final model performance

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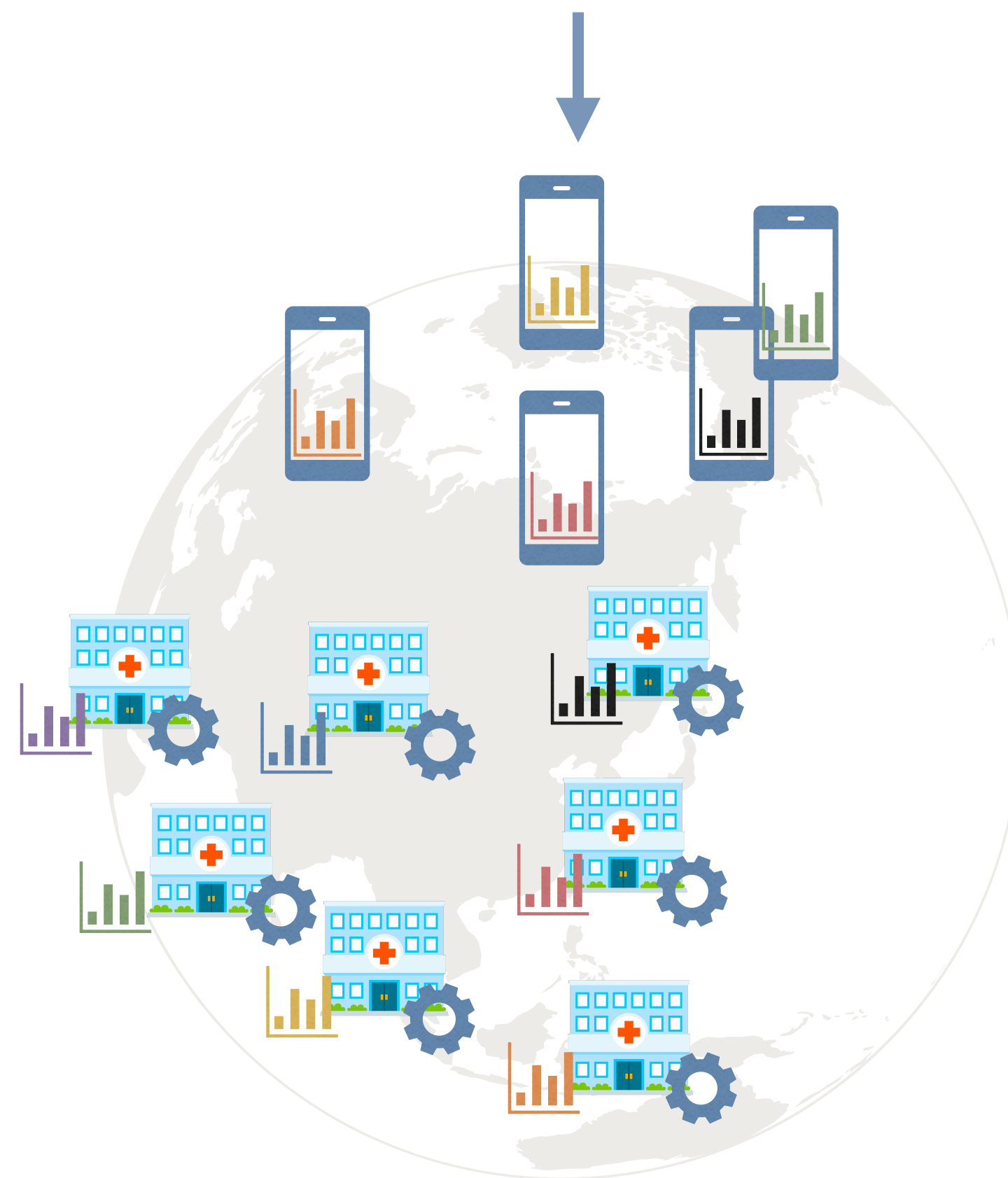
Are there the noise distributions that improve privacy  
but do not destroy the model performance ?



# Challenges in Federated Learning

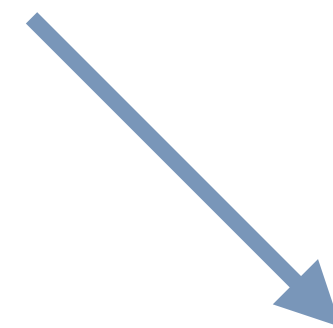
## Data heterogeneity

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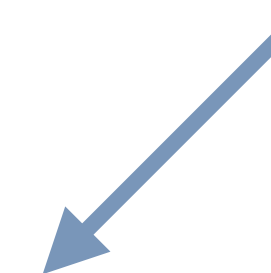
## Communication is slow

Hundreds of MB per model



## Privacy

Frequently local data are sensitive & protected by privacy laws



# Other Challenges in FL

Malicious or unreliable participants

System heterogeneity

Different participants might have different computing resources

Incentives to participate



# References

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